

Amarillo Soccer Association
Adult 6 v 6 Soccer League Rules

ASA Executive Board Policy, Approved 25 May 2010

Except for the rules covered in this ASA Executive Board Policy, ASA Adult 6v6 Soccer will be governed by FIFA rules

I. PLAYER ELIGIBILITY

- A. To become eligible for participation, each player must be listed on the official adult team roster of the team he/she is playing on. A player becomes eligible immediately upon completion of this process and payment in full.
- B. A player can participate on only one team at a time, that being the team for which he/she is listed on the official team roster. Players found to be playing on a team other than the team for which he/she signed the team roster will be dropped from the program. The team(s) found to be using ineligible player(s) must forfeit all games in which the ineligible player(s) participated.

II. TEAMS & PLAYERS

- A. Players must wear tops that are the same color, and the goalkeeper top must be of a different and identifiable to the official.
- B. Teams must register their team color with the ASA office. In the event two teams have a duplicate color jersey, the home team will be required to change jerseys.
- C. Teams must provide their own soccer balls for warm-up. The game ball must be provided by the home team.
- D. In ASA Adult Soccer, no metal or steel cleats or spikes will be allowed to be worn. All cleats must be rubber or plastic or some other similar acceptable material. The referee has the authority to make a ruling regarding the legality and safety of a player's shoes, and illegal shoes must be changed before the player is allowed to continue playing.
- E. Shinguards for all players are mandatory.

III. THE GAME

- A. ASA 6v6 games will consist of two, 25-minute halves, with a five minute halftime.
- B. In ASA Adult Soccer, GAME TIME IS FORFEIT TIME! A team must have at least four eligible players available at game time, or a forfeit will result. The referee will be the timekeeper in this situation. NOTE: To be considered "available" for a game, a player must be on the playing field, in sight of the referee.
- C. Goalkeepers can only use their hands inside the penalty area.
- D. Goals may be scored from anywhere except directly from goal kicks, kick-off,

throw-ins, indirect free kicks and goalkeeper throws.

E. There is no offside in this league.

IV. SUBSTITUTIONS

A. Unlimited player substitutions is permitted.

B. Substitutes may enter the game and goalkeepers may change with the referee's consent, at the following times:

- (1) on goal kicks by either team
- (2) after a goal is scored by either team
- (3) when play is stopped for an injured player from either team
- (4) on throw-ins by either team

V. PLAYER/TEAM CONDUCT

A. Any player receiving a yellow card is subject to a mandatory substitution until the next available substitution opportunity. If a substitute is not available, the player must still leave the game until the next regular substitution. The offending player's team will play one player short until the player is allowed to return.

B. The names of the players who receive red cards will be kept on file at the ASA Office. Any player who receives a red card will be suspended for the rest of that game and the next scheduled game. Any player who receives two (2) red cards for violent play / misconduct during the season will be banned from play for the remainder of the year. **After receiving a red card, the player has 60 seconds to leave the field and surrounding area. Failure to do so will result in a forfeit of that team's game.**

C. **Any player who starts a fight will automatically be suspended for the remainder of the season.** Other players who are involved in a fight will draw an appropriate suspension as determined by the Adult League Commissioner by recommendation of the referee.

D. Any intentional physical contact to the referee or field supervisor will result in immediate suspension for life from all ASA soccer programs.

E. Unsportsmanlike behavior may result in penalties being imposed upon the offending individual, including coaches, participants, or spectators. Penalties may include banishment from further participation in ASA activities. Penalties will be decided by a committee made up of the ASA Board Members.

VI. OTHER INFORMATION

A. Games may be canceled due to:

- (1) Hazardous weather conditions. (Severe thunderstorm warnings, tornado warning, lightening etc.)
- (2) Hazardous field conditions. If the status of a game is changed, an

automated message will be sent to the phone number listed on your registration.

- B. Once a game is scheduled, it will be played according to the date, time and place that is listed. Games will not be rescheduled for any reason except for weather and field related conditions.
- C. It is required that players remove all jewelry (rings, necklaces, earrings, wristwatches, etc.) before participating in any game. Referees have the authority and will require that such jewelry be removed before a player can begin or continue to participate.
- D. Referees and Field Monitors are to be obeyed at all times.
- E. Alcoholic beverages and smoking are not permitted in the playing area, including the team bench area.
- F. League standings are based on points accumulated as follows:
 - WINS - 3 points
 - TIES - 1 point
 - LOSSES - 0 points
- G. The tie-breaker procedure used to break ties in league standings will be goal differential in all games played.